

DRACULA THE PATH OF DRAGON WALKTHROUGH

Part 1

Vladoviste Day 1

The inventory has a crucifix and bible.

Investigate Martha Calugarul:

Find the inn: Facing the train station, turn left and forward to the next corner. Turn right and see a red building.



Go forward and enter. Ring the bell and talk to Ozana.



Meet Janos: From the front desk, turn left, right by the stairs and forward to the parlor.



Enter the parlor and talk to Janos Pekmeister, an assistant professor in Medieval History at University of Alba Iula. He invited Father Arno to see the ruins of Castle of Twilight tomorrow.

Room: Go back to the stairs and see a telephone on the wall. Climb the stairs and enter the first room on the right.

Go to the table and take the letter. It is Diocesan file of Martha. Read the document. Learn that she is the first Romanian woman physician. Her face was burned by acid. See a picture of a veiled Martha, with Prof. von Kruger, her clinic and her grave-mausoleum.



Visit the dispensary where Martha worked:

Vesnicie Foundation Dispensary: Exit the Inn and go forward until green building with a 1905 above the door.



Enter. Turn right and talk to Dr. Maria Florescu in the kitchen.



Exit the clinic. A person with a blood red ring watches Father Arno.

Visit Martha's grave:

Go left and up the hill. Enter the cemetery.



Turn left and forward to the lit mausoleum and the sitting boy. Talk to lonel.

Contact the parish priest and talk to him about Martha:

Go right and talk to the gravedigger, Iordan Mitiu. Learn that the parish priest left and went south for the cure. Father Gregoriu's phone number is Costantza 1 3 5. Learn about the miracle the gravedigger attributes to Martha and his opinion of Dr. Maria.



Turn around and exit the cemetery through the gate ahead.

Inn: Go back to the Inn. Go forward until the end of village, right and see the Inn on the left. Use the telephone and call Father Gregoriu at Greenleaf Rest Home. Learn his opinion of Martha's sainthood.



Go upstairs and enter the first room at right and sleep.



Vladoviste Day 2

Father Arno has another nightmare. He hears a woman call from outside the Inn - loan, loan. A man calls down - Luciana. Luciana is heard coming up to the rooms. See a door right of the wardrobe. Open the door and see shadow silhouette of a man stabbing a woman. Father Arno wakes up. Check the wardrobe and realize that it is heavy and cannot just slide. Exit the room.

Put the crucifix back in its place in the cursed room:

Ozana calls out to Father Arno. She mentions that a reporter from the city wants to talk to Father Arno.



She also asks that the crucifix in the next room be placed back on the wall.
Ozana mentions that Dr. Maria Florescu needs blood donor.

Cursed room: Turn right and enter the other bedroom.

Go forward and check the door seen in the nightmare that is right of the window.

Turn left and check the floor right of the bed. See the black spot and the fallen crucifix.

Click on the crucifix. Father Arno says a prayer after the cross is placed on the wall.



Exit the room and reassure Ozana.

Talk to journalist Stephan Luca who is waiting for me in the parlor:

Stephan Luca: Go downstairs and enter the parlor.



Stephan Luca mentions that Martha was murdered for defying evil.

Read Martha's letter that Luca places on the table. She mentions the patients that are afraid to fall asleep, hear voices, walk in their sleep and present strange stigmata.



Read Martha's medical files. Note that all the patients have neck hematoma and has the P anomaly seen in the blood. The patients are: Marian Prada, Celdric Maliscal, unknown young woman and Ozana's son - Ariel Vulpesco.



Go to the phone by the staircase. Use the phone and call the police. Call Inspector Brutar at Alba Iula 22. Learn that he thinks that Martha is mad.



Go back to Luca and talk to him again. Read the 2 letters. Learn about the Path of the Dragon in Turkey. She mentions a file that she has put together.

Father Arno questions Luca. Click on all the dialogues.

Go to the phone and call Father Gregoriu. Learn what they did with Celdric, the young boy. Learn about the other victims.

Do research on vampires:

Inn: Go back to the Inn. Use the phone and call Monsignor Briganti.

The Monsignor closes the Martha case but opens another one on vampires. Learn that 'upstairs' informed him that the case here is not isolated. He wants Father Arno to discredit the superstitions about vampires.

Dragon stone: Try to take the dragon stone right of the phone.



Talk to Ozana and get permission about the dragon rock.

Go see Janos Pekmester at the Castle of Twilight:

Exit the cemetery and go down the hill and right. Go forward until outside of village.



Castle of Twilight: Look around at the view at top of the hill.



Sundial: Pan right and look at the ground. Look close at the Sundial. A piece is missing.
Take the red dragon piece from the Inn from inventory and join it with the rest.
Gold dragon with a sable wolf - the personal coat of arms of Vlad Tepes.



Talk to Janos. Learn about the Dragoman family and Vlad Tepes.



Stephan Luca: Go to the parlor and talk to Stephan Luca. He shows Martha's file from Turkey.



The Path of Dragon comprises of seven trials. The first folder has the painting of Raphael's Crucifixion. See 2 drawings: one part of the first path and one for the second part.

Dispensary: Exit the Inn and forward to the dispensary. Enter the dispensary.

Go to the kitchen and talk to Maria. She wants Father Arno to take his own blood and place the bottle in the refrigerated chest. The combination is the date the dispensary was built. Mark Father Arno's blood type in the analysis report and determine the types of the last three donors.



Sterilize the instruments: Go to the treatment room. Pick up the medical instruments from the table.



Place the pot filled with water on the left side of the stove above the fire.
Place the medical instrument inside the pot.



Open the door of the firebox. Pan left and take firewood from left side of kitchen. Place the firewood in the firebox.



Take the sterilized instruments.

Draw blood: Go back to the dispensary. Place the sterilized instrument on the table.



Take the tourniquet and use it on the arm above the elbow.

Take the top off of the alcohol bottle on the left. Open the red cross box and take cotton. Use the cotton on the alcohol bottle on the left. Use the alcohol imbided cotton on the arm by the elbow. Place the used cotton back in the box.

Place some citrate in the ampoule Take the tube connection with the needle and insert it on the vein.

Take the tourniquet off. Pull the syringe. See blood is taken and placed in the ampoule. You have the ampoule - Bottle 814.

The phone rings. Answer the phone. It is Prof. Heinrich Von Kruger. He wants Maria to call Munich 321 941.



Store the blood: Open the door at right and enter the room.

Look close at the padlock of the refrigerated cabinet. Maria states that the combination is when the dispensary was built. Above the door outside is the year the building was built - 1905. Enter 1905 on the line of the padlock. Pull the hook of the padlock.



Open the cabinet and place bottle 814 on the middle shelf. Close the cabinet.

See the opaline glass plate on the table. Click on it and Arno makes the several experiences to find the results.



Go back to the kitchen and talk to Maria completely.

Consult a historian who is an expert on the myth:

Castle of Twilight: Exit the dispensary and go right. Go forward until the castle.

Talk to Janos. Prof. Van Bergen's successor Irina Boczow is the expert on vampire. Luca knows her number.

Inn: Go back to the Inn. Talk to Luca in the parlor. He gives Boczow's phone number.



Irina Boczow: Use the phone and call Boczow. She will meet Father Arno in Budapest. Take the train.





Congratulations, you have finished the part 1 of Dracula: The Path of Dragon. Next part will arrived soon...

PART 2

Consult a historian who is an expert on the myth (continued):



Irina Boczow: Enter the office.



Talk to Irina, ask her for **all subjects**. She shows you some documents about vampires and secret's society. She said that Hermann Van Bergen's strongbox is locked.

Strongbox: Look close at the dials of the strongbox.



Click-hold-turn any dial and see that the rotation is loud. Father Arno has enhanced hearing now.

Listen to the sound of the turning of the **dial**. A distinct click will sound when the correct letter is in position.

The dials show **MDCCCXX** (1820).

Read Bram Stoker's letter. Learn that Stoker based his book on the real experience of Van Bergen. His Latin name is **Arminius**.

Talk to **Irina** again completely. Learn about Serbian use of stake in the heart. The stake is made of Aspen or Hawthorn.

Irina asks that you read the **red book** - The Lords of Twilight or the Fulfilment of the Race written by Van Bergen. Learn about the **Path of the Dragon**.

Talk to Irina again. Learn about the Thule Society.

Irina asks that you read the left book - Hidden Apocalypse by Thomas the Greater.

Find the place and date of the origin of the first war.

Find the **prophecy** of the next war that is instigated by the **Thule Society**.

Click-hold-turn any dial and see that the rotation is loud. Father Arno has enhanced hearing now. Listen to the sound of the turning of the dial. **A distinct click** will sound when the correct letter is in position.



Exit the office. Go back to **Vladoviste**.



Talk to **Stephan Luca** at the parlor. He will venture the Path of the Dragon himself.

Janos: Exit the Inn and go to the castle ruins. Talk to Janos.



Other residents: Talk to Maria at the dispensary.



History of Voivode Dracula: Go up to Father Arno's bedroom. Read the package from the Vatican on the table.

Inn: Use the telephone and call Dr. Kruger, about the virus P and the path of Dragon. Use the telephone again and call Monsignor Briganti.

Father Arno dreams: Hear a call from below, Maria climbs up and in the bedroom drops a medallion.

Vladoviste Day 4

Father Arno's bedroom: Try to exit the room. See and take the medallion- old coin left by Maria on the pillow.



Exit the room and go down to talk to Ojana.



Stephan Luca: Ojana cannot wake Luca. He was supposed to go to Turkey.

Turn right and take the wax from the floor beside the broom and pail.

Go upstairs.

Enter Father Arno's bedroom. Use the wax on the wardrobe.

Click on the wardrobe and it moves to the left.



Enter Luca's room.

Stephan Luca is dead. Automatically see Stephan Luca shot at point blank range on the floor.



Go down and use the phone. Call Inspector Brutar and report the murder.

Follow the Path of the Dragon until the end and destroy the evil that I will find there.

Maria places the time of death between midnight and 3 AM. After realizing that there are dark forces at work, Father Arno decides to walk the Path of the Dragon.



Ojana: Go downstairs and talk to Ojana. Luca left his trunk in the attic. Take the hook left of the door.

Janos Pekmester: Go to the parlor and on the way note that the hall mirror is covered. Talk to Janos.

Attic: Go to the top of the staircase. Look up and see a darker color panel on the ceiling. Use the hook to pull it down. Climb up to the attic.



Stephan's trunk: Use the St. Dimitri medal on the metal slot at left. A small chain is in inventory now.



The trunk opens. Take the vial with holy water, and host.

Read Martha's letter to Stephan. It mentions Fox Peak where Vlad the Impaler was imprisoned. Check the enclosed picture with the enlarger and see the trident shape on the side of the mountain and a wedge symbol on the mountain left of the trident.

Discover where in Turkey Fox Peak is located:

Dispensary: Exit the Inn and go to the dispensary. Talk to Maria in the kitchen.

She brings out a train ticket to Urguyurt used by Martha.



Automatically, Father Arno is on the train on the way to Urguyurt.

Fox Peak, Turkey

Go inside the prison and search:

At top of the mountain where the prisons are located, Father Arno has a fire going.

Check the backpack right of the fire. Take the matches, portable electric lamp, knife, rag and rope.



Use the rope on the tree stump at right. Go down where the rope is dropped.



Look down on the ground under the etched words. Look close and check the Horizont brand cigarette butts.

Move all the boulders to reveal a path to the deep part of the mountain.



In the tunnel, go ahead, 3 times. After that, go backwards 3 times. Enter a temple room.



Dig with the knife just ahead. See the blue light. This mysterious light drawing a pentagram.

A grave appears. Take the shiny stone.



Use the shiny stone on the other wall. Draw a pentagram.



Camp: Be outside and see that the fire is out because of the snow. A red fox runs away.

Light a campfire: See a bird on the ground that is nearly frozen.

Take the bible from inventory and place it on the fire pit.

Take the crucifix from inventory and place it on the fire pit.

Use a match on the stone to light it.



Father Arno is now on the train on the way back to Vladoviste. He talks about his vision and knows the first path already.

Go back to the Inn but Arno wants to check on Maria. There are S-like graffiti on the walls of the village.

Dispensary: See graffiti on the wall of the clinic. Enter the dispensary.

Talk to Maria in the kitchen.

Inn: Talk to Ozana. She wants Arno out of the Inn. Go upstairs and enter the bedroom. See the new document, about Thule Society.

Go downstairs and use the phone. Call Irina in Budapest.

Go to the train station and click on the train.

The door has been forced. Enter Irina's office. Irina is ... dead.

Congratulations, you have finished the part 2 of Dracula: The Path of Dragon. The final chapter will arrive soon ...

PART 3

Irina Boczow's office: The door has been forced. Enter Irina's office.

See her with arrows on her arm joints and mouth. A syringe is on her forehead. Take the syringe.



Take the thumbtacks from the desk.

Safe: Open the safe. The first combination was MDCCCXX - 1820. The old combination must have been changed. Remember the bust of Von Bergen outside the office door, he lived from 1820 to 1913.

Enter 1913 in Roman Numerals – MCMXIII.



Take the wax cylinder.

Library: Go to the hall right of the fireplace.

Check all the documents in the library.:

The door "Nothing in excess. Let us stop here for fear of saying too much" check the document "Iphigeneia's sacrifice".

The door "Let nothing amaze you" check the document "The funeral of Patroclus".

The door "Happy is he who understood the deepest causes of things" check the document "Roman numerals".

Vladoviste

Look around. Go to the Inn and on the way smell burning.

Go forward and talk to Ionel, the boy. The Iron Guards from Alba Iula came and painted things around the village. He also mentions that the adults think that Arno is drawing misfortune to the village. He gives you the gramophone needle.



Dispensary: Better check on Maria. Go to the dispensary.

No one is home. Enter anyways. There is an odor of tobacco.

Kitchen: Go to the kitchen. The power goes off. Take Maria's bloody shawl from the floor by the table. Check the map on the table.

Look around the kitchen. Open the drawer at the left of the sink and take the copper wire. Take the stake and the hammer.

Yard: Exit through the door at the kitchen.

See Fidel, the dog. He is scared of Father Arno now.

Turn around and forward. Take the empty can by the wall. Notice the light at the cellar of the shed at right. That is where the electric control panel must be.

Shed-Morgue: Enter the shed and see a shadow at the end of the aisle. Click on the shelves on the left left and right of the aisle.

Janos - At the end of the aisle, turn to the left and click on a coffin. Open it and see Janos. He is not dead but can not be awakened. Check his pockets and vest.



Take the golden key and bunch of keys from his right side pants pocket. Check the contents of the left side pants pocket. Ah - he smokes Horizont brand like the one at Vlad's prison.

Turn around and open another coffin. The man is dead; bled dry.

Turn left and open the hatch on the floor going to the cellar.

Cellar: Enter and go forward.



Look at the dynamo-generator. Use the empty can on the grill in front of the fuel tank. Use the funnel on the empty can. Open the fuel tank faucet. Take the oil can.

Fuse box: Turn around. Open the fuse box on the wall. See that the fuses are broken.



Repair the fuses: Put the copper on the fuse box to repair it.

Von Kruger: Answer the phone at the foyer.

Von Kruger wants Father Arno to finish the analyses that Maria was doing. This will enable him to make a serum against the illness that is inflicting the village.

Exit the dispensary through the kitchen door.

Maria's bedroom: Go left from the shed. See pigeons on the roof. The pigeon coop is on the left. Use the golden key taken from Janos' pocket on the door of the building on your right.

Pick up the feather on the floor right of the dresser and left of the bird. Take the empty metallic box for photographic papers



Take the key with a tag labeled plot 1415. Take acetic acid can from the box left of the dresser. Take grain from the container in front of the bird left of the door.

Go to the developing room. Click on the acid bottle. The bottle falls on Maria's photo. Look the photo. That's strange ... Look the photo on the wall.



Exit the building.



Pigeons: See a feeder in front of the pigeon coop. Place grain in the feeder. The pigeons fly down.



Check the pigeon on the left. It has a red thing on his leg. Take the Schwartz filament and Kruger's note.

Read Kruger's note. Go back to the treatment room at the dispensary.

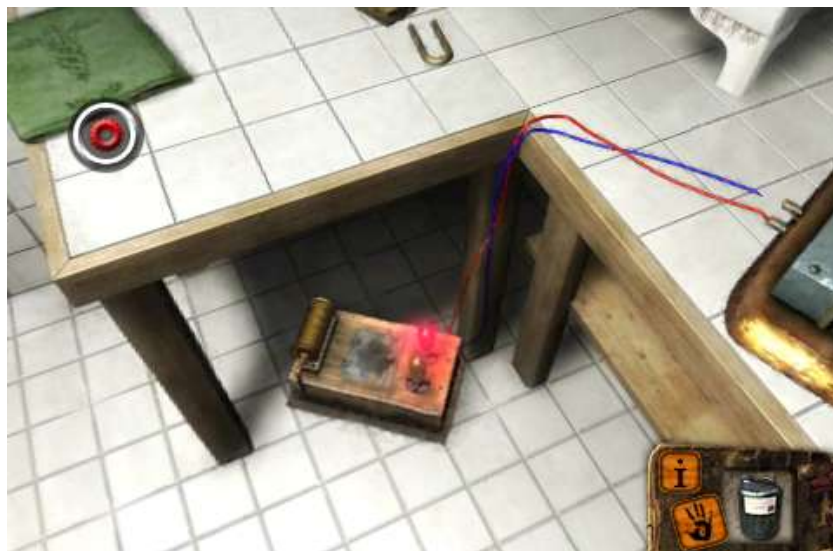
Do Kruger's research:

Draw fresh blood: Kruger wants a fresh sample to test. Draw blood as before (execute the tasks in the right order). Bottle 815 is obtained.



Go to the lab through the door at right.

Battery: Look down at the battery on the floor. Fill it with acetic acid. See the red light turning on.



Filament: The filament is burned out left of the sampler on the table. We will use the filament sent by Kruger via the pigeon.



Put your blood sampler in the machine. Now, Arno can make the research.



Hear someone and the door of the lab is slammed shut. Trapped.

Locked lab door: Check the lab door. Use acetic acid on the top hinge of the door. It flows down to the other hinges.

Exit the lab.

Go to the exit door and call Kruger. Leave the dispensary.

Inn: Enter and talk to Ojana. Click on the garlic on the counter. Father Arno gets sick and is now affected by garlic.

Bedroom: Go up to the bedroom. Open the bedroom door and hear a warning shout - *Careful!*. Do not open further or the bomb will explode. There are repeat chances if you die.

Bomb: Use a thumbtack to hold the doorframe part of the string. Use the knife to cut the string. Pick the bomb on the door.



Mail: Check the table. Open Irina's packet with the knife.

There is garlic inside the packet. Use the empty metallic box taken from Maria's room on the garlic to get garlic in a box. Read the materials sent by Irina.

Get information:

Ojana: Go down and confront Ojana. Learn that Janos and someone from Alba Iula entered Arno's room.

Janos' Letter: Father Arno asks about Janos' letter that is on the counter. Take and read Janos' letter from Heinrich von Kruger.

Janos' room: Go upstairs and enter Janos' room. Search the room. Take the lighter. Check all the documents on the desk. Use the bunch of keys taken from Janos on the drawer of the desk.

Chest table: Check the items on the table by the window. See a paper, pencil and a chest. Open the chest with the bunch of keys to discover the decoded letter.



So Janos aka Hans is an agent of von Kruger. Von Kruger and Hans are members of the Thule Society. They are following the Path of the Dragon.

Attic: Go up the attic and check the gramophone now that we have the wax cylinder from Irina.



Use the silver needle from Ionel and the wax cylinder from Irina's safe.

Listen to the last words of Herman Von Bergen. Learn about Dracula, his friend Ioan Hartner, Lucina and the eventual death of both. Arno's nightmare is a replay of the incident.

Take apart the gramophone by placing all the parts in the different compartment. Van Bergen's wax cylinder broke apart.

Leave this place.

Cemetery: Go up to the cemetery. Enter and see the church burning.

Use the key to enter in Martha's tomb. Take the crucifix on the ground.



Take the spade on your way, near the row of graves.

Go forward and see the grave of Luciana Hartner. With the spade, open the grave.



So, Luciana was killed with a stake, down in her heart.

Find Luana the gypsy:



Luana: Go to the Oak Tree crossroad pass the Field of the Fallen Soldiers.

Talk to Luana. Yes, now we know who the enemies are.

Chapel: Go forward on the path that Luana showed. To open the way to the Twilight Castle, you have to found the gold bowl.

Mound: See the gold bowl but it is under a mortar shell. You need a tool.



Cemetery: Go to the cemetery and talk to the gravedigger still sitting on the steps to the church. Talk to him and exchange your lantern for a monkey wrench.

Mortar shell: Go back to the mortar shell. Use the monkey wrench on the cap-tip of the bomb. Take the gold bowl.

Castle of Twilight:

Enter the Castle: Go to the chapel and place the cup on the slot on the shelf.

There are missing key. Use the cartridge taken from the Oak Tree crossroad. The door opens.



Cave: It is dark in there. Use the lighter taken from Janos' room on the torch on the left inside wall. It lights up all the torches in the path.

Sarcophagus: Go forward and see a sarcophagus in the cavern. Go close to the sarcophagus and see rats come out.

Turn-click the skull on the lid. Look inside and see that it contains bones from a horse.



Rats: The exits are blocked by the rats.

Use the oil can on the water. Use the lighter on the oil slick. Watch as the fire flowing over the oil slicked water and destroying the rats and also the entrance-chapel.



Memories pass through his mind. Arno's life passes before him.

His nightmare revisited. It is dark in there but he has now night vision. Uh oh!



Circular lock: The circular lock hold the bars in place. Use the Charon skull medallion-old coin.

It unscrews the lock.



Push the lid away.

The smoke is suffocating. The outside path is still burning and is blocked by the destroyed chapel. Go the other way.

Maze: Father Arno falls down a trap door.

Follow the single way.

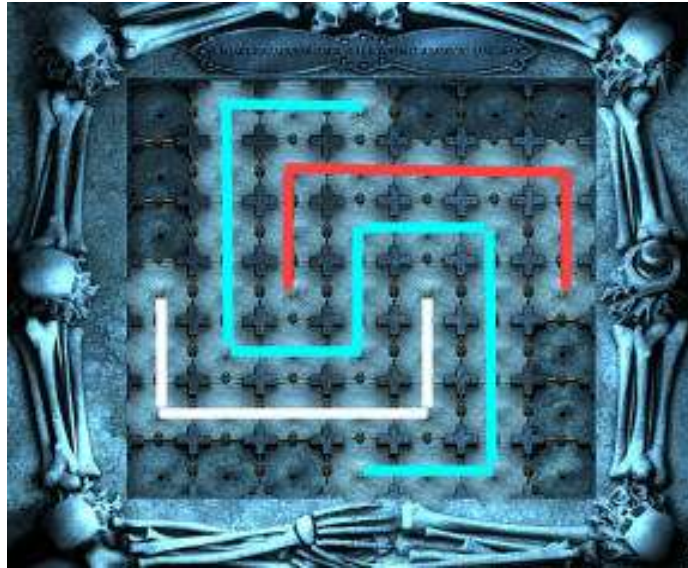
Father Arno falls down again through another trap door. Meet Janos.



Talk to Janos and learn about his involvement. He says that he did not kill Irina nor Stephan.

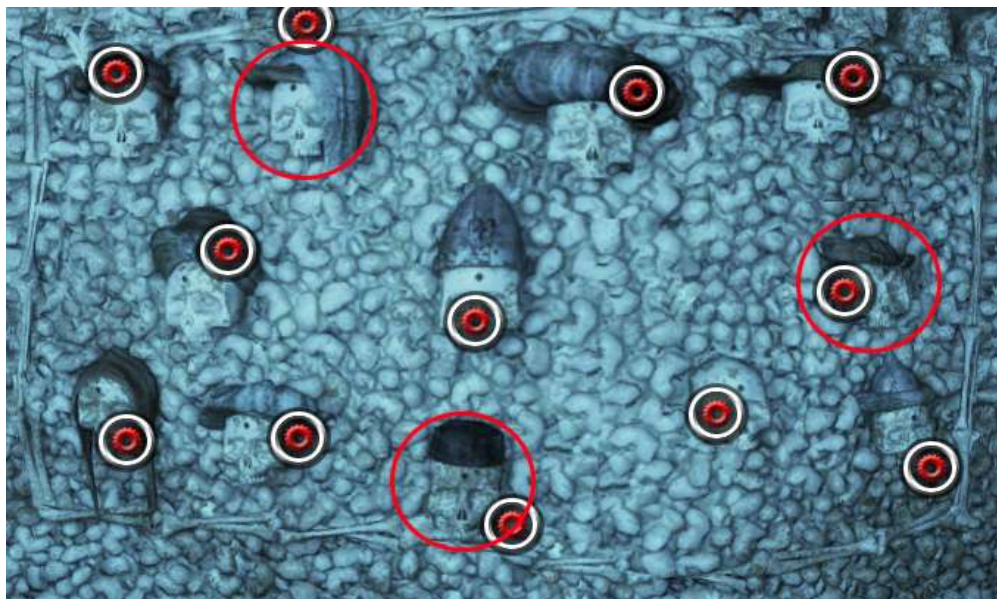
Push the button of the door (on the keyboard). The keyboard is blocked, so Arno decide to leave Janos here.

Blood, sweat and tears: Study the left side puzzle.



Read the text at top of the puzzle: *Tears to tears. Sweat to sweat. Blood to blood.*
 You have to connect the three kind of liquid.

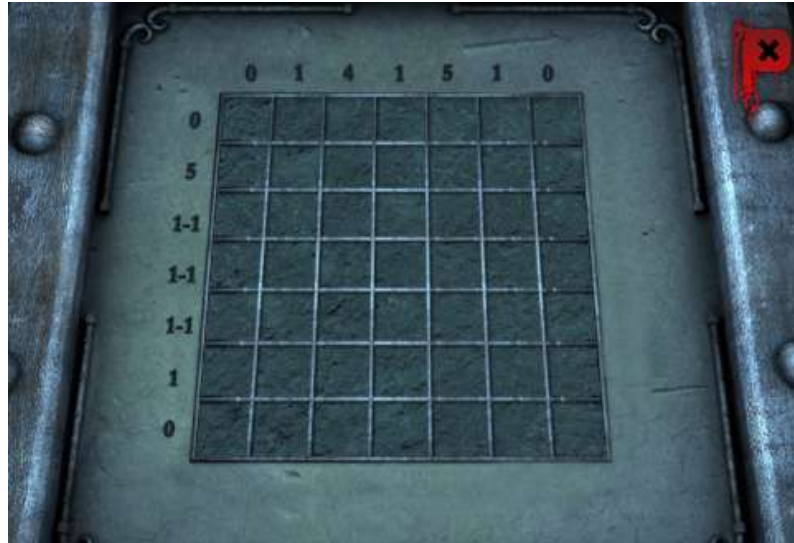
Skull and hat puzzle:



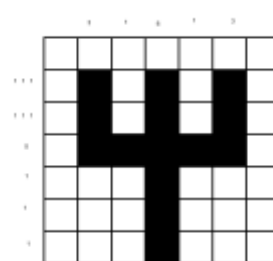
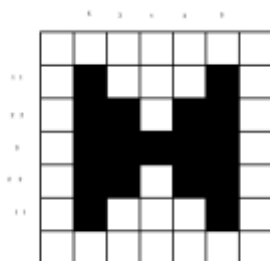
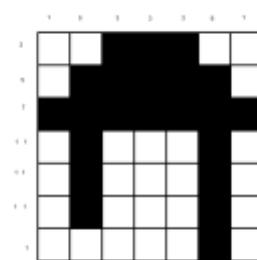
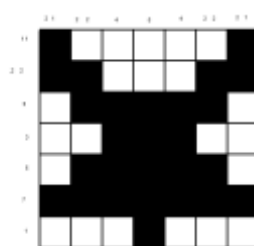
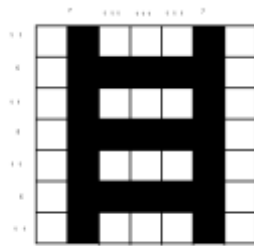
There are several skulls on the wall. Click on the three skulls with the syringe.
 The gate falls down to open the next room.

Japanese Tile Puzzle:

Enter a well room.



You have to draw the right symbol.



The Path of the Dragon:

Recall what Irina stated about the end of the path: *The initiate must accomplish one last rite. He won't be able to, unless he's understood all he's achieved before, that is, if he knows the order of the trials as well as the objects and symbols related to each of them.*

Enter the ruined ballroom. See 7 pillars surrounding a circular area. Each pillar has a gargoyle with an open mouth, a torch and a panel in between the two.

Order to follow:

From the pillar where you find the bottle of blood, choose this symbol. Continue to your right.

Path 1



Path 2



Path 3



Path 4



Path 5



Path 6



Path 7



If correctly done, see that the cover of the circular plate in between the pillars 1 and 2 opens up.

Count Dracula: Go down the opened hatch. See a lever on the wall that closes the entry above.

Maria - Martha: The doors open and Maria comes forward. Talk to her completely and learn what happened to her and what brought her to this state. She leaves after advising Arno, Dracula will know if he says the truth.

Count Dracula: Dracula arrives. Talk to him completely.



Use the bomb on Dracula and watch Arno perform his final act. Kruger and Hans are blocked by the rabble.

A green mist escapes the destruction.

In 1943, Hans is questioned about Operation D that was done with Kruger.



You've finished Dracula: Path of the Dragon ! Congratulations !